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Implementation of Border Gateway Protocol (BGP) Attributes

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ABSTRACT

Border Gateway Protocol (BGP) is a standardized exterior gateway protocol designed to exchange routing and reachability information among autonomous systems (AS) on the Internet. BGP implements routing policies based on a set of attributes accompanying each route used to choose the "shortest" path across multiple ASs. It also controlled by one or more routing policies. This paper describes implementation of BGP and BGP attributes using GNS3 and Cisco router Image. We include on this paper the comparative results for different BGP attributes implementation, in addition how these attributes affect routing path.

Keywords: BGP, BGP Attributes, BGP Attributes Implementation, GNS3

1. INTRODUCTION

Border Gateway Protocol (BGP) is the prevalent wide-area routing protocol, the internet composed of Autonomous System (AS's) that use BGP to implement inter-AS and intra-AS IP routing based on a set of attributes (Weight, Local preference, Multi-exit discriminator, Origin, AS_path, Next hop, Community). Routing involves two basic tasks, first task is determination of optimal routing paths, which is the complex, and the second is transport of information groups (Packets) through an internetwork, here we will use BGP to address the task of path determination.

BGP design motivated by three important goals, first one is scalability through dividing internet to AS under independent administration, the second is Policy in which AS has ability to implement and enforce various forms of routing policies, and the last one is cooperation under competitive circumstances in which the structure allow AS to determine among any set of choices.

AS which owned and administered by a single commercial entity, implements set of policies in deciding how to route its packets to the rest of Internet, and how to export its routes to other AS, and identified by a unique 16-bit number (the new is 32-bit number). Inside AS operates different routing protocols (Interior Gateway Protocols – IGPs) which includes (RIP, OSPF, IS-IS, E-IGRP), and in contrast interdomain protocols like BGP are called Exterior Gateway Protocols (EGP).

Function of BGP System is to exchange reachability information including information about list of AS paths with other BGP systems. From this information it constructs AS connectivity graph so loops pruned and AS policy decisions enforced, each BGP router maintains a routing table that lists all feasible paths to a particular network, routing information received from peer routers is retained until an incremental update is received, BGP routers exchange routing information upon initial data exchange and after incremental updates, when an update occur routers send the portion of their routing table that has changed.

BGP protocol uses four message types. Open Message, which opens a BGP communications session between peers, open message is first message sent by each side after establishing of a transport-protocol connection. Update Message, which provide updates to other BGP systems, this message sent using TCP for reliable delivery and in this message the attributes for path (Origin, AS Path, Next Hop, Multiple-Exit Discriminator, Local Preference, etc.) included. Notification Message, which sent to describe an error that detected and used to close an active session. The last message is Keep-alive Message, which notify BGP peers that a device is active and sent often enough to keep the sessions from expiring [1], [2], [6].

2. BGP ATTRIBUTES

BGP path attributes categorized into four categories, well-known mandatory, well-known discretionary, optional

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transitive, and optional non-transitive. Table 1 shows BGP attributes and their categories.

Well-known mandatory must recognize by all BGP implementation, and some of these attributes are mandatory and must include in each update message, others are discretionary (may or may not send in each update message).

Optional attributes, attributes that one or more may include in path, it is not required that all BGP implementation support all optional attributes. Transitive optional attributes may attach to the path by the originator or by any other BGP speaker in the path; he rules for attaching new non-transitive optional attributes will depend on the nature of the specific attribute. [6]

BGP attributes controlled by local AS administrator or by neighbor AS administrator, as shown in Table 1 some attributes and who control them.

| A the sile of a | Table 1: BGP Attributes | Controlled to a 1 AC / No. the AC |
|--------------------------------|--------------------------|--------------------------------------|
| Attribute | Category | Controlled by Local AS / Neighbor AS |
| Origin | Well-known mandatory | Neither |
| Next Hop | Well-known mandatory | Local AS |
| AS Path | Well-known mandatory | Local AS |
| Local Preference | Well-known discretionary | Local AS |
| Atomic aggregate | Well-known discretionary | Neighbor AS |
| MED (Multi Exit Discriminator) | Optional non-transitive | Neighbor AS |
| Community | Optional transitive | Local AS |
| Aggregator | Optional transitive | Local AS |

3. SIMULATION SETUP

For this simulation, we used GNS3 software, which offer an easy way to design and build networks of any size without the need of hardware [4], [5]. We used Cisco 7200 series routers IOS image.

For implementation, we used six Cisco 7200 series routers, two Virtual PC Shells (VPCS), connected with Gigabit Ethernet link as show on Figure 1.

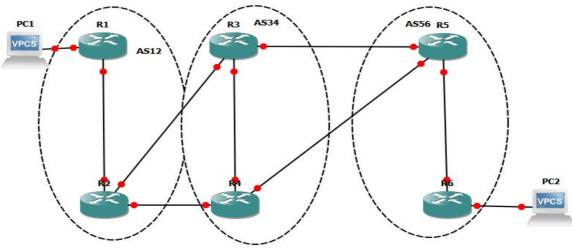


Figure 1 Network Topology [1]

3.1 Scenario 1: BGP without Policy

As shown in Figure 1, R1 & R2 Has AS12, R3 & R4 Has AS34, and R5 & R6 has AS56, each router has loopback interface which is always up with RIP protocol as shown on Table 2, each router loopback interface and RIP configuration.

| Router | AS | Interfaces | RIP Conf. |
|--------|----|--|---|
| R1 | 12 | Loopback0: 192.0.5.1 GE2/0: 192.168.10.1/24 | router rip version 2 network 192.0.5.0 network 192.168.1.0 |

Table 2: Routers Loopback Interface and RIP Configuration

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ISSN 2319 - 4847

| R2 | 12 | Loopback0: 192.0.2.1 GE1/0: 192.168.1.2/30 GE2/0: 192.0.4.2/30 GE3/0: 192.0.3.2/30 | router rip version 2 network 192.0.2.0 network 192.168.1.0 |
|----|----|--|--|
| R3 | 34 | Loopback0: 192.0.10.1 GE1/0: 192.0.4.1/30 GE2/0: 192.168.2.1/30 GE3/0: 192.0.7.2/30 | router rip version 2 network 192.0.10.0 network 192.168.2.0 |
| R4 | 34 | Loopback0: 192.0.8.1 GE1/0: 192.0.3.1/30 GE2/0: 192.168.2.2/30 GE3/0: 192.0.9.2/30 | router rip version 2 network 192.0.8.0 network 192.168.2.0 |
| R5 | 56 | Loopback0: 192.0.14.1 GE1/0: 192.0.7.1/30 GE2/0: 192.0.9.1/30 GE3/0: 192.168.3.1/30 | router rip version 2 network 192.0.14.0 network 192.168.3.0 |
| R6 | 56 | Loopback0: 192.0.12.1 GE1/0: 192.168.3.2/30 GE2/0: 192.168.20.1/24 | router rip version 2 network 192.0.12.0 network 192.168.3.0 |

Two Virtual PC Shell (VPCS) used for testing reachability and routing path, PC1 connected to R1 with local subnet 192.168.10.0/24, IP address for PC1 is 192.168.10.100/24 and its gateway is 192.168.10.1 (R1 GE2/0 interface). PC2 connected to R6 with local subnet 192.168.20.0/24, IP address for PC2 is 192/168.20.100/24 and its gateway is 192.168.20.1/24 (R6 GE2/0 interface). BGP configuration including AS and neighbours as shown in Table 3.

| Table 3: BGP Configuration | | | | |
|----------------------------|----|---|--|--|
| Router | AS | BGP Conf. | | |
| | | router bgp 12 | | |
| R1 | 12 | neighbor 192.0.2.1 remote-as 12 | | |
| | | neighbor 192.0.2.1 update-source Loopback0 | | |
| | | router bgp 12 | | |
| | | neighbor 192.0.3.1 remote-as 34 | | |
| R2 | 12 | neighbor 192.0.4.1 remote-as 34 | | |
| | | neighbor 192.0.5.1 remote-as 12 | | |
| | | neighbor 192.0.5.1 update-source Loopback0 | | |
| | | router bgp 34 | | |
| | | neighbor 192.0.4.2 remote-as 12 | | |
| R3 | 34 | neighbor 192.0.7.1 remote-as 56 | | |
| | | neighbor 192.0.8.1 remote-as 34 | | |
| | | neighbor 192.0.8.1 update-source Loopback0 | | |
| | | router bgp 34 | | |
| | | neighbor 192.0.3.2 remote-as 12 | | |
| R4 | 34 | neighbor 192.0.9.1 remote-as 56 | | |
| | | neighbor 192.0.10.1 remote-as 34 | | |
| | | neighbor 192.0.10.1 update-source Loopback0 | | |
| | | router bgp 56 | | |
| | | neighbor 192.0.7.2 remote-as 34 | | |
| R5 | 56 | neighbor 192.0.9.2 remote-as 34 | | |
| | | neighbor 192.0.12.1 remote-as 56 | | |
| | | neighbor 192.0.12.1 update-source Loopback0 | | |
| | | router bgp 56 | | |
| R6 | 56 | neighbor 192.0.14.1 remote-as 56 | | |
| 100 | | neighbor 192.0.14.1 update-source Loopback0 | | |
| | | neighbor 192.168.3.1 remote-as 56 | | |

| Table 3: BGP Configurati | on |
|--------------------------|----|
|--------------------------|----|

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3.2 Scenario 2: BGP Policy with Local Preferences Attribute

We use same configuration in Scenario 1 with modification on BGP configuration for router 2, I add a route map for AS-Path that contains AS 56 will set a Local Reference attribute for neighbor (neighbour 192.0.3.1 remote-as 34) to 200, and leave local reference for others default value (100), configuration as following:

ip as-path access-list 1 permit _56_ route-map RM1 permit 10 match as-path 1 set local-preference 200

router bgp 12 address-family ipv4 neighbor 192.0.4.1 route-map RM1 in

3.3 Scenario 3: BGP Policy with AS-Path Prepend

We use same configuration in Scenario 1 with modification on BGP configuration for router 2, I add a route map for that prepend as-path, I duplicate the same AS three times so it appears has more and apply this route map to neighbour (neighbor 192.0.3.1 remote-as 34), configuration as following:

route-map RM1 permit 10 set as-path prepend 12 12 12

router bgp 12 address-family ipv4 neighbor 192.0.3.1 route-map RM1 in

3.4 Scenario 4: BGP Policy with Multi-Exit Discriminator (Metric) Attribute

We use same configuration in Scenario 1 with modification on BGP configuration for router 4, I add a route map for that set a Multi-Exit Discriminator (Metric) attribute for neighbor (neighbour 192.0.3.2 remote-as 12) to 200, and leave Metric for others default (0), configuration as following:

route-map RM1 permit 10 set metric 200

router bgp 34 address-family ipv4 neighbor 192.0.3.2 route-map RM1 out

3.5 Scenario 5: BGP Policy with Multi-Exit Discriminator (Metric) Attribute and Local Preferences Attribute

In this scenario, we merge route map configuration in scenario 2 and scenario 4, so the configuration on router (R4) set Metric in router (R2) for neighbor (neighbour 192.0.3.2 remote-as 12) to 200. Configuration of router (R2) set a Local Reference attribute for neighbor (neighbour 192.0.3.1 remote-as 34) to 200.

4 RESULTS DISCUSSION

4.1 Scenario 1: BGP without Policy

| R2#show ip bgp BGP table version | is 3, local rout | er ID is 192.0.2. | 1 | |
|-------------------------------------|------------------|-------------------|----------------|-------------|
| Status codes: s s | | ed, h history, * | | - internal, |
| Origin codes: i - | IGP, e - EGP, ? | - incomplete | | |
| Network | Next Hop | Metric LocF | rf Weight Path | |
| *> 192.168.10.0 | 0.0.0.0 | 0 | 32768 i | |
| * 192.168.20.0 | 192.0.3.1 | | 0 34 56 i | |
| *> | 192.0.4.1 | | 0 34 56 i | |
| P2# | | | | |

Figure 2 R2 Routing Table

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This results as show in Figure 2 routing table for router R2 without any policy it chooses the best routing from router 4 (192,0,4,1) for routing to AS 34 or AS 56.

Also same result when we apply a trace command from PC1 to PC2 as shown in Figure 3 the next hop after router R2 is also Router R4 (192.0.4.1).

4.2 BGP Policy with Local Preferences Attribute

| R2#show ip bgp BGP table version | is 4. local rout | -er TD is 192.0.2 1 | | | | | |
|---|------------------|---------------------------|--|--|--|--|--|
| BGP table version is 4, local router ID is 192.0.2.1 Status codes: s suppressed, d damped, h history, * valid, > best, i - internal, r RIB-failure, S Stale | | | | | | | |
| Origin codes: i - | IGP, e - EGP, ? | - incomplete | | | | | |
| Network | Next Hop | Metric LocPrf Weight Path | | | | | |
| *> 192.168.10.0 | 0.0.0.0 | 0 32768 i | | | | | |
| *> 192.168.20.0 | 192.0.4.1 | 200 0 34 56 i | | | | | |
| * | 192.0.3.1 | 0 34 56 i | | | | | |
| R2# | | | | | | | |

Figure 3 R2 Routing Table

This results as show in Figure 3 routing table for router (R2) is changed since Local Preference for R3 (192.0.4.1) is 200 and others is 100, so the highest will be chosen, so R3 now chosen as a best route.

4.3 Scenario 3: BGP Policy with AS-Path Prepend

| R2#show ip bgp BGP table version is 3, local router ID is 192.0.2.1 Status codes: s suppressed, d damped, h history, * valid, > best, i - internal, r RIB-failure, S Stale | | | | | | | | |
|---|--------------------|---------------|--------|-------|------|-------|-----|--|
| Origin codes: i - | IGP, $e - EGP$, ? | - incomplete | | | | | | |
| Network | Next Hop | Metric LocPrf | Weight | Path | | | | |
| *> 192.168.10.0 | 0.0.0.0 | 0 | 32768 | i | | | | |
| * 192.168.20.0 | 192.0.3.1 | | 0 | 12 12 | 12 3 | 34 50 | 5 i | |
| *> R2# | 192.0.4.1 | | 0 | 34 56 | | | | |

Figure 4 R2 Routing Table

This results as show in Figure 4 routing table for router (R2) is changed since AS-Path route map prepend for R4 (192.0.3.1) is has more AS's, so the shortest AS-Path will be chosen, so R3 (192.0.4.1) now chosen as a best route.

4.4 Scenario 4: BGP Policy with Multi-Exit Discriminator (Metric) Attribute

| | | | <i>,</i> | | | | | |
|--|-------------------|-------------------|----------|----------|--------|---------------|--|--|
| R4#show ip bgp | | | | | | | | |
| BGP table version is 3, local router ID is 192.0.8.1 | | | | | | | | |
| Status codes: s s | uppressed, d damp | ed, h history | 7, * val | lid, > H | best, | i - internal, | | |
| r R | IB-failure, S Sta | le | | | | | | |
| Origin codes: i - | IGP, e - EGP, ? | - incomplete | | | | | | |
| | | | | | | | | |
| Network | Next Hop | Metric | LocPrf | Weight | Path | | | |
| * i192.168.10.0 | 192.0.10.1 | 0 | 100 | 0 | 12 i | | | |
| *> | 192.0.3.2 | 0 | | 0 | 12 i | | | |
| * i192.168.20.0 | 192.0.10.1 | 0 | 100 | 0 | 56 i | | | |
| *> | 192.0.9.1 | 0 | | 0 | 56 i | | | |
| R4# | | | | | | | | |
| | Figur | re 5 R4 Routing ' | Fable | | | | | |
| R2#show ip bgp | 8*** | e e itt itouting | 1 4010 | | | | | |
| BGP table version | is 3. local route | r ID is 192.0 | .2.1 | | | | | |
| Status codes: s su | | | | d. > be | st. i | - internal, | | |
| | B-failure, S Stal | | | | | | | |
| Origin codes: i - | | | | | | | | |
| - | | | | | | | | |
| Network | Next Hop | Metric L | ocPrf W | eight Pa | ath | | | |
| *> 192.168.10.0 | 0.0.0.0 | 0 | | 32768 i | | | | |
| * 192.168.20.0 | 192.0.3.1 | 200 | | 0 34 | 4 56 i | | | |
| *> | 192.0.4.1 | | | 0 3 | 4 56 i | | | |
| R2# | | | | | | | | |
| | Т. | CD2 Denting | F 11 | | | | | |

Figure 6 R2 Routing Table

This results as show in Figure 5 routing table for router (R4) which we change BGP configuration, but in its routing table will not be any modifications.

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The changes as shown in Figure 6 which is a routing table for router (R2) and it is appear that metric for 192.0.3.1 is set to 200 (R4 map route), the lowest value of metric here will be chosen, so as shown router (R3 192.0.4.1) chosen, so R3 now chosen as a best route.

4.5 Scenario 5: BGP Policy with Multi-Exit Discriminator (Metric) Attribute and Local Preferences Attribute

| R2#show ip bgp BGP table version Status codes: s su r Ri Origin codes: i - | uppressed, d dam IB-failure, S St | ped, h history ale | | .id, > ł | best, | , i | - inter | nal, |
|--|--------------------------------------|-----------------------|--------|----------|-------|------|---------|------|
| Network | Next Hop | Metric | LocPrf | Weight | Pat | n | | |
| *> 192.168.10.0 | 0.0.0.0 | 0 | | 32768 | | | | |
| * 192.168.20.0 | 192.0.4.1 | | | 0 | 34 | 56 i | | |
| *> R2# | 192.0.3.1 | 200 | 200 | 0 | 34 | 56 i | | |

Figure 7 R2 Routing Table

From changes shown in Figure 7 (routing table for router R2), it is appearing that metric for 192.0.3.1 set to 200 (R4 map route), Local Preference set to 200 (R2 map route). Here priority for local preference, so higher local preference will choose for best route, as shown router (R4 192.0.3.1) chosen. R3 now chosen as a best route despite that router (R4) set a metric to 200 for interface going to router (R4).

5. CONCLUSION

BGP design accomplish its goal, with AS owner administration and enforcing policies. This simulation of BGP is mostly operation in real world is extremely complex. We discussed four route attributes, which are AS Path, Local Preference, Multi-Exit discriminator (Metric) and AS Path Prepend. In this simulation, we describe hot to configure BGP, configure neighbors, how to configure setup of route map with different attributes and how to apply them.

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